

### **NEWSLETTERMBSS**



July 2025

Training registry of the Modern Business Services sector

## WHAT'S NEW **NITH US?**

In this issue, we invite you to read a summary of the training workshops that have already been completed by all partners.

July also brought a new feature to our website - a new BLOG tab, where we will regularly publish industry articles.

In addition, you will find information about the upcoming meeting of project partners in Cyprus.

**Enjoy reading!** 





### As part of the project, a series of five pilot workshops was conducted using the

Time for a summary

training register and VR application implemented by each of the partners. Their aim was to test the functionality of the developed solution (User Acceptance Testing, or UAT for short) with the participation of end users and to collect feedback for its optimization. An additional objective was to improve participants' skills in using VR technology in training processes and to develop communication and teamwork skills. The workshops were attended by representatives of the education industry and the modern business services sector – trainers, teachers, employees of training companies, and public institutions responsible for education. During the workshops, participants worked with trainers on theoretical issues and

then carried out training scenarios in a shared VR environment, working in multiplayer mode and using the tasks set before them, applying the theory they had learned about effective communication and teamwork. The UAT process included, among other things, tests of user management, logging in, searching, content filtering, micro-credentials handling, and training evaluation.

The "UAT Plan" developed for the workshop involved the implementation of 37 test cases within 11 planned test scenarios. We will soon publish the aforementioned 'UAT Plan' for download (on the project website), which will allow other entities developing IT solutions (e.g. as part of projects) to benefit from the results of our project. The result of the workshop is not only the testing and improvement of the platform, but also a significant increase in the participants' competence in the

areas of using VR tools in training processes, communication, and teamwork.

attendance. Competence tests confirmed the clear progress made by participants, especially in the use of VR technology. Among the 59 people who took part in the workshop, 57 recorded an increase in competence, including 56 in the aforementioned area of using VR solutions in teaching. The workshop was one of the key stages in the development of the training register, and the results and recommendations obtained will form the basis for the preparation of the final version of the tool.

Out of the 59 people recruited, 53 completed the workshop, with 47 achieving 100%

New on the website





This section was created for people who want to learn more about topics related to our business and follow current issues and inspiration from the experiences of

# experts working with us.

be used in everyday work. It is a good source of knowledge for anyone interested in the development of our industry.

Each entry will contain practical information, interesting analyses and tips that can

# A meeting of the project partners is coming up!

On 26-27 August 2025, the project partners will meet at the DEKAPLUS headquarters in Limassol, Cyprus, During the meeting, the partners will

workshops conducted as part of the project. Discussions will focus on analysing the results and improving the final version of the register, which is the central tool of the project. The work will be based on the findings from the workshops and

present the conclusions from the

the results of the user acceptance tests (UAT) to ensure its full functionality and usability. At the end, participants will discuss the next stages of work and summarise the entire meeting,

setting priorities and a schedule of activities for the coming period.



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